

# *RIVER INN PICK-YOUR-PARTNER 8-BALL*

## **BCA RULES - RACE TO 4**

**FILLING OUT THE SCORE SHEET** - Flip a coin to determine Home and Away Teams. Home Team fills out their line-up first, then the Away Team.

**BREAKING ORDER** - The breaks alternate between teams and players on each team. Follow the breaking order listed on the score sheet. Player 1 breaks the first game. Player 2 breaks the second game. And so on.

### **WRONG PLAYER BREAKING**

1. If it is discovered during the game that the wrong player broke, the game will be started over with the correct player breaking, no matter how well one team is doing in that game.
2. If it is discovered after the game is over that the wrong player broke, the game will count. The next proper player will break as listed on the score sheet.

**SHOOTING ORDER** - The shooting order will stay the same throughout the entire match. Player 1 starts the match. Player 2 follows Player 1. Player 3 follows Player 2. Player 4 follows Player 3. Player 1 follows Player 4.

**SHOOTING OUT OF ORDER** - If a player shoots out of order, it is a ball-in-hand foul. The opposing team must call the foul immediately after the player's first shot. If the player shoots a second shot, the foul can longer be called and the shooting order will move along as listed on the score sheet.

**COACHING** - Each team is limited to a one-minute coaching session per game. Coaching may be initiated by either player. Coaching more than once per game is a ball-in-hand foul. When their opponents are shooting, the non-shooting teammates may discuss game strategy all they want. Once the opponent misses and the balls come to rest, all strategic communication must stop or it will be considered coaching. All verbal or non-verbal communication between teammates during their turn that contains any amount of game strategy is coaching.